Event data in forecasting models: Where does it come from, what can it do?

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Paper presented at the Conference on Forecasting and Early Warning of Conflict, Peace Research Institute, Oslo April 22, 2015 Why is event data suddenly attracting attention after 50 years?

- Rifkin [NYT March 2014]: The most disruptive technologies in the current environment combine network effects with zero marginal cost
- Key: zero marginal costs even though open source software is still "free-as-in-puppy"
- ► Examples
  - Operating systems: Linux
  - ▶ General purpose programming: gcc, Python
  - Statistical software: R
  - Encyclopedia: Wikipedia
  - $\blacktriangleright$  Scientific type setting and presentations: IAT\_EX

# EL:DIABLO

Event Location: Dataset in a Box, Linux Option

- Open source: https://openeventdata.github.io
- Full modular open-source pipeline to produce daily event data from web sources. http://phoenixdata.org
- ▶ Scraper from white-list of RSS feeds and web pages
- ► Event coding from any of several coders: TABARI, PETRARCH, others
- ▶ Geolocation: "Cliff" open source geolocater
- ▶ "One-A-Day" deduplication keeping URLs of all duplicates
- Designed for implementation in inexpensive Linux cloud systems
- Supported by Open Event Data Alliance http://openeventdata.org

# An incident must first generate one or more texts

This is the biggest challenge to accuracy. At least the following factors are involved

- ▶ A reporter actually witnesses, or learns about, the incident
- An editor thinks incident is "newsworthy": This has a bimodal distribution of routine incidents such as announcements and meeting, and high-intensity incidents: "when it bleeds, it leads."
- ▶ Report is not formally or informally censored
- Report corresponds to actual events, rather than being created for propaganda or entertainment purposes
- News coverage is biased towards the coverage of certain geographical regions, and generally "follows the money"
- Reports will be amplified if they are repeated in additional sources

Humans use multiple sources to create narratives

- ▶ Redundant information is automatically discarded
- ▶ Sources are assessed for reliability and validity
- ▶ Obscure sources can be used to "connect the dots"
- ▶ Episodic processing in humans provides a pleasant dopamine hit when you put together a "median narrative": this is why people read novels and watch movies.

# Machines latch on to anything that looks like an event



#### This must be filtered



Figure 2: Effect of One-A-Day filtering

# Implications of one-a-day filtering

- Expected number of correct codes from a single incident increases exponentially but is asymptotic to 1
- Expected number of incorrect codings increases linearly and is bounded only by the number of distinct codes

Tension in two approaches to using machines [Isaacson]

- ▶ "Artificial intelligence" [Turing, McCarthy]: figure out how to get machines to think like humans
- "Computers are tools" [Hopper, Jobs]: Design systems to optimally *complement* human capabilities

Does this affect the common uses of event data?

- Trends and monitoring: probably okay, at least for sophisticated users
- ▶ Narratives and trigger models: a disaster
- Structural substitution models: seem to work pretty well because these are usually based on approaches that extract signal from noise
- ▶ Time series models: also work well, again because these have explicit error models
- ▶ Big Data approaches: who knows?

#### Weighted correlation between two data sets

$$wtcorr = \sum_{i=1}^{A-1} \sum_{j=i}^{A} \frac{n_{i,j}}{N} r_{i,j}$$
(1)

where

- A = number of actors;
- ▶  $n_{i,j}$  = number of events involving dyad i,j
- ► N = total number of events in the two data sets which involve the undirected dyads in A x A
- ▶ r<sub>i,j</sub> = correlation on various measures: counts and Goldstein-Reising scores

# Correlations over time: total counts and Goldstein-Reising totals



#### Correlations over time: pentacode counts



#### Dyads with highest correlations

Table 1: Fifty dyads with highest average correlation on total counts

RUS-CHN 0.76	CHN-ZAF 0.72	CHN-EGY 0.67	CHN-PAK 0.66	CHN-DEU 0.66
CHN-SYR 0.66	CHN-HRV 0.65	CHN-JPN 0.64	RUS-JPN 0.63	<b>UKR-HRV 0.63</b>
RUS-IRN 0.61	CHN-FRA 0.60	CHN-ROU 0.60	CHN-IND 0.59	CZE-HRV 0.59
CHN-GBR 0.59	CHN-MEX 0.59	<b>RUS-PSE 0.59</b>	CHN-LKA 0.59	CHN-VNM 0.59
HRV-ROU 0.58	CHN-PSE $0.58$	RUS-IND 0.58	RUS-DEU $0.57$	TUR-POL 0.57
CHN-TUR 0.57	IRN-PAK 0.56	CHN-IRN 0.56	<b>IRN-TUR 0.56</b>	<b>RUS-VNM 0.56</b>
IRN-SYR 0.56	CHN-BRA 0.55	CHN-ESP 0.55	RUS-GBR $0.55$	TUR-UKR 0.55
DEU-ROU 0.54	USA-CHN 0.54	RUS-CAN 0.54	CHN-AUS 0.54	RUS-EGY 0.54
CHN-ARG 0.54	RUS-ISR 0.54	TUR-ROU $0.54$	RUS-SYR 0.54	RUS-POL 0.54
UKR-SVK $0.54$	<b>TUR-GEO 0.53</b>	<b>RUS-ROU 0.53</b>	PSE-PAK 0.53	<b>RUS-KOR 0.53</b>

#### Dyads with lowest correlations

Table 2: Fifty dyads with lowest average correlation on total counts

MEX-SAU -0.0090	AUS-ITA -0.0086	GBR-VEN -0.0060	ISR-BGD -0.0060	AFG-SYR -0.0050
BRA-POL -0.0047	AFG-LKA -0.0045	SAU-NZL -0.0043	AUS-CZE -0.0042	CZE-LKA -0.0038
IDN-AZE -0.0037	ITA-NZL -0.0031	PRK-SAU -0.0030	IRQ-ZWE -0.0030	IND-ARG -0.0029
NPL-CAN -0.0028	PHL-LKA -0.0028	BRA-ITA -0.0027	VNM-SAU -0.0025	ESP-MYS -0.0025
NGA-LBN -0.0025	NGA-ITA -0.0025	PHL-ARG -0.0024	PSE-GEO -0.0024	IRN-NPL -0.0023
AZE-MYS -0.0022	GEO-SYR -0.0022	EGY-MEX -0.0022	BGD-SYR -0.0021	CAN-NZL -0.0020
TWN-EGY -0.0020	PRK-KEN -0.0019	COL-BGD -0.0018	PRK-LBN -0.0018	EGY-VEN -0.0018
CZE-VEN -0.0016	KOR-GEO -0.0016	KOR-VEN -0.0015	TUR-VEN -0.0015	NGA-VNM -0.0015
PHL-KEN -0.0015	SVK-SAU -0.0015	AFG-BRA -0.0015	SVK-ZWE -0.0015	AFG-VEN -0.0015
GEO-SAU -0.0015	KOR-ZWE -0.0015	SYR-ARG -0.0015	PSE-MEX -0.0014	ZAF-NZL -0.0014

# What is to be done: Part 1

- Open-access gold standard cases, then use the estimated classification matrices for statistical adjustments
- Systematically assess the trade-offs in multiple-source data, or create more sophisticated filters
- Evaluate the utility of multiple-data-set methods such as multiple systems estimation
- Systematic assessment of the native language versus machine translation issue
- Extend CAMEO and standardize sub-state actor codes: canonical CAMEO is too complicated, but ICEWS substate actors are too simple

#### What is to be done: Part 2

- Automated verb phrase recognition and extraction: this will also be required to extend CAMEO. Entity identification, in contrast, is largely a solved problem (ICEWS: 100,000 actors in dictionary)
- Establish a user-friendly open-source collaboration platform for dictionary development
- Systematically explore aggregation methods: ICEWS has 10,742 aggregations, which is too many
- Solve—or at least improve upon—the open source geocoding issue
- Develop event-specific coding modules

# Thank you

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Slides:

http://eventdata.parusanalytics.com/presentations.html

Data: http://phoenixdata.org

Software: https://openeventdata.github.io/

Papers: http://eventdata.parusanalytics.com/papers.html